Shadow Elves

Into Darkness

Add 1 damage to a friendly unit.

Starting Setup

- 1 x Sage Ranger
- 1 x Shadow Mage

Selundar Summoner Unit • Shadow Elves

Blood Magic

During your turn, after each time l or more damage is added to a friendly card within 3 spaces of this unit, boost this unit.

Return to Shadow

During your turn, you may spend 2 boost to target a friendly unit within 3 spaces of this unit. Return the target to your hand.

Events (2x)







Commons (4x)





Feint After this unit attacks, you may force it 1 or 2 spaces.

Champions



damaged enemy gate, you may place a friendly common adjacent

to that gate.





