Wayfarers

Starting Setup

1 x Gem Dancer

1 x Spirit Voyager



Events (2x)



Standard Event • Summon Phase O ACTIVE Do not discard this card at the start of your turn. At the end of your turn, if you have a unit in your opponent's back row, you may discard this card to retrieve up to 3 distinct commons from your discard pile, reveal

them, and add them to your hand.

Sneak Attack

diagonal to it.

This unit may attack cards that are







31

Commons (4x)



24



After summoning this unit, add 2 boost to it. **Embark** During your turn, you may spend I boost to force this unit I space toward your opponent's back row.

Champions







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